

# PLINK DROP™

## Operational Guide



The above picture depicts a standard generic Plink Drop™ game from BSR.

For more information on Plink Drop™; visit our webpage at:

<http://www.bobsspacracers.com/plink-drop-park.html> -or- [Plink Drop Information](#)

**This page intentionally left blank.**

## Sample Game Set-Up and Rules

### Plink Drop™ Set-Up

Plink Drop™ is completely portable, which makes it very versatile in the locations in which to operate.

Setting up the game on location:

1. Position the game in desired location.
2. Lower the four stabilizing jacks; put enough weight on each jack so Plink Drop™ structure will not roll around and so that game is level.



### **CAUTION:**

1. Please warn customers to hold onto the handrails when ascending or descending the steps.
2. It is not recommended to use the Plink Drop™ game if the deck and steps are wet; surfaces could be slippery when wet.

Standard Plink Drop™ Parts Included:

Part Description	Quantity	
	9-Slot Board	11-Slot Board
"10 Points" Inserts	10	12
"20 Points" Inserts	4	6
"30 Points" Inserts	2	4
"Small Prize" Inserts	10	12
"Medium Prize" Inserts	4	6
"Large Prize" Inserts	2	4
Blank Inserts	10	10
Game Discs	24	24

Recommended Point Value Layouts:

9 Slot Board using Point System (Most Common):

<b>10</b> Points	<b>20</b> Points	<b>10</b> Points	<b>10</b> Points	<b>30</b> Points	<b>10</b> Points	<b>10</b> Points	<b>20</b> Points	<b>10</b> Points
---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------

9 Slot Board using Prize Level System (Most Common):

<b>Small</b> Prize	<b>Medium</b> Prize	<b>Small</b> Prize	<b>Small</b> Prize	<b>Large</b> Prize	<b>Small</b> Prize	<b>Small</b> Prize	<b>Medium</b> Prize	<b>Small</b> Prize
-----------------------	------------------------	-----------------------	-----------------------	-----------------------	-----------------------	-----------------------	------------------------	-----------------------

11 Slot Board using Point System (Most Common):

<b>20</b> Points	<b>10</b> Points	<b>20</b> Points	<b>10</b> Points	<b>10</b> Points	<b>30</b> Points	<b>10</b> Points	<b>10</b> Points	<b>20</b> Points	<b>10</b> Points	<b>20</b> Points
---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------	---------------------

11 Slot Board using Prize System (Most Common):

<b>MEDIUM</b> Prize	<b>SMALL</b> Prize	<b>MEDIUM</b> Prize	<b>SMALL</b> Prize	<b>SMALL</b> Prize	<b>LARGE</b> Prize	<b>SMALL</b> Prize	<b>SMALL</b> Prize	<b>MEDIUM</b> Prize	<b>SMALL</b> Prize	<b>MEDIUM</b> Prize
------------------------	-----------------------	------------------------	-----------------------	-----------------------	-----------------------	-----------------------	-----------------------	------------------------	-----------------------	------------------------

Other Insert Options used by many locations:

- a. "Front of Line Passes"
- b. "Photo Pass"
- c. "Food Pass"
- d. "Souvenir Cup"
- e. "Try Again"

## Sample Operation Rules:

The following Plink Drop™ play options provide a range of prices, rules, and prize pricepoints that we recommend for the Plink Drop™ game. All Cost Of Sales Percentages noted are just an average of what we have seen in operations and can vary from operation to operation, but will provide a base starting point for you to use. Changing variables such as rules of play, prize pricepoints, and game cost other than options listed below will all effect the your final average COS percentage for the game.

**NOTE:** All options listed below utilize the insert layouts patterns stated on page 4.

## Prize Play Options:

### *Option #1: Prize Play - \$3 for 1 Disc*

- Disc will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slot and player wins that prize level.
  - o SMALL PRIZE – Win Small Prize (Prize Pricepoint: MAX \$.50)
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$1.00)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$2.25)
- Average COS Percentage using recommended Prize Pricepoints: 30%

### *Option #2: Prize Play - \$3 for 2 Discs*

- **BEST DISC WINS:** Discs will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slots and player wins **ONE** prize at the highest prize level that their discs landed in.
  - o SMALL PRIZE – Win Small Prize (Prize Pricepoint: MAX \$.25)
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$.75)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$2.00)
- Average COS Percentage using recommended Prize Pricepoints: 29%

### *Option #3: Prize Play - \$3 for 3 Discs*

- **BEST DISC WINS:** Discs will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slots and player wins **ONE** prize at the highest prize level that their discs landed in.
  - o Blank Slots: No Prizes Awarded
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$.50)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$1.75)
- Average COS Percentage using recommended Prize Pricepoints: 29%

#### *Option #4: Prize Play - \$5 for 1 Disc*

- Disc will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slot and player wins that prize level.
  - o SMALL PRIZE – Win Small Prize (Prize Pricepoint: MAX \$.50)
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$1.25)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$3.50)
- Average COS Percentage using recommended Prize Pricepoints: 29%

#### *Option #5: Prize Play - \$5 for 2 Discs*

- **BEST DISC WINS:** Discs will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slots and player wins **ONE** prize at the highest prize level that their discs landed in.
  - o SMALL PRIZE – Win Small Prize (Prize Pricepoint: MAX \$.50)
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$1.25)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$2.25)
- Average COS Percentage using recommended Prize Pricepoints: 30%

#### *Option #6: Prize Play - \$5 for 3 Discs*

- **BEST DISC WINS:** Discs will drop into either “SMALL, MEDIUM, or LARGE PRIZE” slots and player wins **ONE** prize at the highest prize level that their discs landed in.
  - o SMALL PRIZE – Win Small Prize (Prize Pricepoint: MAX \$.50)
  - o MEDIUM PRIZE – Win Medium Prize (Prize Pricepoint: MAX \$1.25)
  - o LARGE PRIZE – Win Large Prize (Prize Pricepoint: MAX \$2.25)
- Average COS Percentage using recommended Prize Pricepoints: 29%

## Point Play Options:

### *Option #1: Point Play - \$3 for 2 Discs*

- Discs will drop into either “10 POINTS, 20 POINTS, or 30 POINTS” slots and player wins one prize based on the combined total of all discs.
  - o 20-40 Points – Win Small Prize (Prize Pricepoint: MAX \$.75)
  - o 50 Points – Win Medium Prize (Prize Pricepoint: MAX \$2.25)
  - o 60 Points – Win Large Prize (Prize Pricepoint: MAX \$4.50)
- Average COS Percentage using recommended Prize Pricepoints: 30%

### *Option #2: Point Play - \$3 for 3 Discs*

- Discs will drop into either “10 POINTS, 20 POINTS, or 30 POINTS” slots and player wins one prize based on the combined total of all discs.
  - o 30-60 Points – Win Small Prize (Prize Pricepoint: MAX \$.75)
  - o 70-80 Points – Win Medium Prize (Prize Pricepoint: MAX \$2.25)
  - o 90 Points – Win Large Prize (Prize Pricepoint: MAX \$4.50)
- Average COS Percentage using recommended Prize Pricepoints: 30%

### *Option #3: Point Play - \$5 for 2 Discs*

- Discs will drop into either “10 POINTS, 20 POINTS, or 30 POINTS” slots and player wins one prize based on the combined total of all discs.
  - o 20-40 Points – Win Small Prize (Prize Pricepoint: MAX \$1.10)
  - o 50 Points – Win Medium Prize (Prize Pricepoint: MAX \$4.50)
  - o 60 Points – Win Large Prize (Prize Pricepoint: MAX \$15.00)
- Average COS Percentage using recommended Prize Pricepoints: 30%

### *Option #4: Point Play - \$5 for 3 Discs*

- Discs will drop into either “10 POINTS, 20 POINTS, or 30 POINTS” slots and player wins one prize based on the combined total of all discs.
  - o 30-60 Points – Win Small Prize (Prize Pricepoint: MAX \$1.10)
  - o 70-80 Points – Win Medium Prize (Prize Pricepoint: MAX \$4.50)
  - o 90 Points – Win Large Prize (Prize Pricepoint: MAX \$11.00)
- Average COS Percentage using recommended Prize Pricepoints: 29%