









ATTENDANT-FREE GAME SERIES

The **Strike Zone Attendant-Free Game (AFG)** is a bowling themed game that allows guests to roll the balls down the bowling lane and score points without the need for a game operator.

Once the game is started, the game automatically provides balls to the player which must roll the balls into numbered postions to score. If the player can score enough points, they win!

Programmable game settings and options provide a multitude of game play options and styles.

Game Features:

- Electronically controlled and flexible game settings and options.
- Built-in sensors that know when the guest has thrown a ball and then resets the game for the next player.
- Distributes a specialty 2"x 4" ticket that can be exchanged for a prize or collected to trade for larger prizes!
- Add game units to fit your building size!

KEEP YOUR
GAMES OPEN
- AND KEEP GENERATING
REVENUE!





BOB'S SPACE RACERS

EMAIL: SALES@BSRGAMES.COM

WEBSITE: WWW.BOBSSPACERACERS.COM

PHONE: 386-677-0761

TAKE
YOUR
GAMES
TO THE
NEXT
LEVEL!



BOB'S SPACE RACERS
EMAIL: SALES BSRGAMES.COM
WEBSITE: WWW.BOBSSPACERACERS.COM

PHONE: 386-677-0761

TAKE YOUR GAMES TO THE NEXT LEVEL!



ATTENDANT-FREE GAME SERIES

Power Requirements:

Domestic:

110V ± 5V / 60 Hz / 184 W / 1.6 A

International:

 $220V \pm 5V / 50 Hz / 184 W / .8 A$





